## **IntervalZero**

# Product Release Notice RTX64 3.7

## General Availability Release Date

August 30, 2019

## **Product Overview**

RTX64 3.7 is the latest 64-bit version of IntervalZero's market-leading hard real-time software products. This release provides a number of new features, usability improvements and resolved issues. Once it has been released RTX64 3.7 can be downloaded from here.

## **Key Features**

RTX64 3.7 contains a number of key new features described below. To see a full list of all new features, and a detailed list of issues resolved, please refer to the product release notes.

- Adds support for Windows 10 Feature Update version 1903. (7360)
- Adds development and debugger support for Visual Studio 2019. (8080)
- Improves our RTSS processor startup and configuration logic to better support embedded processors with limited features. (8082)

### **Issues Resolved**

#### **Tools and Utilities**

• Resolves various issues regarding RtssKill not properly terminate an application attached to our RT-TCP/IP stack when it used sockets. (8269)

#### Application Debugging

- Resolves an issue regarding the IntervalZero real-time debugger not recognizing the first RTDLL as a loaded module when debugging an application that included multiple dependent RTDLLs. (5949)
- Resolves an issue for Visual Studio where RTDLLs and breakpoints were not properly listed in the Modules window upon a second debug attach. (5791)

#### **Application Development**

- Resolves an issue regarding the *Enable User Account Control* property for RTDLL projects built in the RTSSRelease configuration was enabled (Yes) when it should have been disabled (No). (5604)
- Ensures that printf is used instead of RtPrintf when *Microsoft C Runtime support* is included in an RTSS application project. (4431)

#### Samples

- Resolves an issue regarding the RtPerfMonitor sample generating build warnings when built in the RTSSDebug and RTSSRelease configurations. (7764)
- Resolves an issue regarding the TCPIPClientNoBlock sample generating build warnings when built in the Debug x64 configuration. (6799)

## Activation & Licensing

The IntervalZero product licensing system allows for flexibility in how features are activated and deployed. Please click here for an overview of IntervalZero product licensing.

For additional information on deployment, please refer to the RTX64 Deployment Guide.

## Availability

RTX64 3.7 is available beginning August 30, 2019 through Partners and by contacting Sales: sales@intervalzero.com or (781) 996-4481.

We look forward to any comments and feedback. If you have any recommendations, or wish to suggest any product enhancements, please contact Product Management at: productmanagement@intervalzero.com.