

Product Release Notice

RTX64 2014 with Service Pack 1

General Availability Release Date

February 20, 2015

Product Overview

RTX64 2014 with Service Pack 1 is the latest 64-bit version of IntervalZero's market-leading hard real-time software products. This release provides a number of new features, usability improvements and resolved issues. The software can be downloaded here.

Release Highlights

- Full support for Visual Studio 2012 and 2013, including application and DLL templates, code snippets, debugging and Microsoft C Runtime support.
- Provides a Kernel System Response Timer Measurement (KSRTM) Utility to measure latency from a timer interrupt to the start of an Interrupt Service Routine (ISR).
- Optimized monitoring event collection to reduce impact on running systems, and support for custom monitoring events in Windows processes through an RtGenerateEvent API.

Features and Resolved Issues

RTX64 2014 with Service Pack 1 includes the following new features and resolved issues:

Subsystem

- Optimizes monitoring event generation in real-time code paths. (2870)
- Resolves an issue regarding not disabling Intel SpeedStep® logic while a system is running on battery power. (3578)
- Resolves an issue regarding a starvation exception causing the RT-TCP/IP Stack to freeze the subsystem. (3338)
- Resolves an issue regarding potential system reboot when shutting down a system with real-time applications running. (3386)
- Resolves an issue regarding system hangs on exiting of a real-time application that did not properly clean up explicitly-loaded RTDLLs. (3430)
- Resolves an issue regarding the RT-TCP/IP Stack not automatically starting properly when the stack was configured to automatically start with the subsystem. (3597)

- Resolves an issue regarding the subsystem not returning AVX data in the correct registers. (3558)
- Resolves an issue regarding the SafeNet dongle driver causing unnecessary network activity when checking for a remote license server. (3513)
- Resolves an issue regarding multiple running Windows Real-time Kernel drivers being unable to properly interact with the subsystem without interfering with each other. (3547)

Tools and Utilities

- Provides a Kernel System Response Timer Measurement (KSRTM) Utility to measure latency from a timer interrupt to the start of an Interrupt Service Routine (ISR).
- Resolves these issues regarding the Activation and Configuration utility:
 - Resolves duplicate Tooltips appearing for different buttons in the main dialog. (3372)
 - Resolves an issue regarding activation of the SDK on a single processor system.
 (3406)
- Resolves these issues regarding the RtssRun utility:
 - Resolves slow launching of real-time applications when the licensed dongle is not inserted at boot time. (1595, 2257)
 - Resolves an issue where the affinity mask option was not working correctly.
 (3562)
- Resolves these issues regarding the Control Panel:
 - Resolves issues regarding default values not being set for text boxes with cursor focus. (3245)
 - Resolves an issue regarding users being able to set the Link Status Thread Ideal Processor to a value greater than the number of actual processors on the machine. (3131)
 - Resolves an issue regarding the Reset to Factory Default button not resetting the Change the processor the Timer System runs on setting. (3262)
 - Resolves an issue regarding displaying an incorrect error message when Local Memory Expand Size is changed to an invalid value. (3297, 3272)
 - Resolves a mismatch in units for the **Default Thread Time Quantum** setting in the Control Panel and its Framework equivalent. (3233)
- Resolves these issues regarding the Monitor utility:
 - Resolves an issue regarding always displaying a Process ID of 0 for proxythread-related events. (3173, 3485)

- Resolves an issue regarding Create/Destroy proxy thread events not containing the *Proxy* prefix in the event logs. (3171)
- Resolves an issue regarding not providing a Thread ID or Process ID for threads whose time quantum expired. (3216)
- Resolves an issue regarding thread time quantum being displayed inaccurately in monitor events. (3694)
- Resolves an issue regarding the monitor events
 MV_EVENT_INTERRUPT_LINEBASED_ATTACH and
 MV_EVENT_INTERRUPT_MESSAGEBASED_ATTACH not including the
 Thread ID of the associated Interrupt Service Thread (IST). (3670)
- Resolves issues regarding the following event types not appearing in event logs:
 - Fast Semaphore events (3626)
 - Interrupt Service Thread (IST) Handler events (3625)
 - Time Quantum Expire events (3623)
- Resolves an issue regarding incorrectly displaying the set of enabled events.
 (3283)
- Resolves these issues regarding the Stamp Tool:
 - Ensures support for binaries that contain object files built from multiple versions of the RTX64 SDK. (3343)
 - Resolves an issue regarding RTSSDebug configurations that include C++ implementations of Try/Catch statements failing to compile when using the Intel Compiler version 14. (3601)
 - Resolves an issue regarding some output messages missing a trailing newline character. (3360)
- Resolves these issues regarding the Task Manager:
 - o Resolves an issue regarding slow startup. (3387)
 - o Ensures that the full path of a RTSS application binary is shown. (2819)
 - Resolves an issue regarding application termination when open at the same time as the RTX64 Control Panel and the RT-TCP/IP stack is re-started several times in succession. (3089)
 - Resolves an issue regarding displaying duplicate entries for an RTSS application whose launch started the subsystem. (3642)
- Resolves an issue regarding RtxServer sometimes failing to write to the log file when log data to file is enabled. (2504)

- Resolves an issue regarding winsock2.h and ws2tcpip.h includes not being added to the header file when RT-TCP/IP support was selected in the RTX64 template dialog (3728).
- Resolves an issue regarding RtssArp -s failing when a MAC address specified contains dashes. (3418)
- Resolves an issue regarding the RTX64 properties tab appearing in the Properties dialog for devices that are not under RTX64 control. (2681)

SDK

- Provides Visual Studio templates for creating RTSS application and Real-Time Dynamic Linked Libraries (RTDLLs).
- Provides a collection of Visual Studio code snippets for Real-Time API calls that developers can insert in their code.
- Provides an API call, RtEnumProxyProcesses, to enumerate proxy processes associated with Windows processes linked to RTAPI.
- Provides two new Winsock API calls:
 - inet_ntop Converts an IPv4 or IPv6 Internet network address into a string in Internet standard format.
 - inet_pton Converts an IPv4 or IPv6 Internet network address in its standard text presentation form into its numeric binary form.
- Provides support to generate custom events using RtGenerateEvent within Windows applications. (2972)
- Provides a Preprocessor define UNDER_RTSS_UNSUPPORTED_CRT_APIS that
 causes all unsupported C Runtime API calls to generate a warning on building of your
 RTSS application. (3713)
- Ensures that the function RtndTransmit returns the correct error if no link is found.
 (3117)
- Resolves an issue with the function RegQueryValueEx where memory was not always freed successfully. (3353)
- Resolves an issue regarding executing RtPrintf at high rates causes a Blue Screen. (3427)
- Improves error checking in Heap management APIs. (3428)
- Resolves an issue regarding RtTerminateProcess being called in the wrong thread context. (1992)
- Resolves an issue regarding RTX64 calling DLL_PROCESS_DETACH when RtTerminateProcess was called on a RTSS process linked to an implicit or explicit RTDLL. (3409, 3515)

- Resolves an issue regarding the return value for WideCharToMultiByte not counting the NULL terminator. (3593)
- Resolves an issue regarding a delayed return from RtCloseHandle when called in a process with an implicitly-linked RTDLL. (3289)
- Resolves an issue regarding some RTK APIs not always returning the correct last error regardless of a function's success or fail outcome. (3774)
- Resolves an issue regarding NIC driver source not building due to undefined macros. (3502)

Debugging

- Extends Visual Studio 2012 and 2013 to support debugging of Real-time applications:
 - Adds support for the application Start Without Debugging option. (2643)
 - Adds local debugging support through launch. (1577, 3211)
 - Adds remote debugging support through launch. (83, 3213)
- Resolved an issue regarding setting a breakpoint in a RTDLL that was loaded multiple times but only freed once. (2724)

Samples

- Fixes a typo where the preprocessor macro _M_AMD64 includes an erroneous trailing underscore: _M_AMD64_. (3217)
- Adds a parameter to the SRTM sample to make it multiple-instances aware. (3535)
- Resolves an issue regarding hardcode paths being used in the Rtdll sample project.
 (3402)
- Resolves an issue regarding the *IPCLatency* application displaying an error when a forward slash (/) is specified. (3315)
- Resolves an issue regarding RtTcpipClient calculating percentage results from total packages expected to be sent rather than total packages actually sent. (3239)
- Resolves an issue regarding the *RtPerfMonitor* and *RtPerfMonitorEx* projects not being simultaneously buildable via batch. (3202)
- Resolves an issue regarding the *IntelProE1000* sample program causing an exception when it was run. (3045)

Installations

Resolves issues regarding uninstalling RTX64 on Chinese versions of Windows 7.
 (3390)

• Resolves an issue regarding the Runtime and SDK installs creating inconsistent environment variables. (3468)

RT-TCP/IP Stack and Drivers

- Resolves an issue regarding the RT-TCP/IP Stack not automatically starting when licensed to a dongle and configured to auto-start. (3320)
- Increases the size of datagram packets used by the RT-TCP/IP Stack from 8k to 64k. (3480)
- Provides support for IGMPv3, MLDv2, and IPV6_MULTICAST_LOOP socket options in the RT-TCP/IP Stack. (3573)
- Incorporates Intel 82579 controller support into the RtE1000 driver, which was previously released as a standalone driver. (3436)
- Resolves an issue regarding the VirtualNIC interface not being able to be re-added through the Control Panel if it was deleted. (3132, 3140)
- Resolves issues regarding pings not always succeeding when using the Rt82580 driver.
 (2650)
- Resolves an issue regarding the RT-TCP/IP Stack closing a handle in an incorrect process context. (3383, 3399)
- Increases the default number of send/receive UDP datagrams in the Stack from 32 to 1024. (3615)
- Resolves an issue regarding running *RtTcpipServer* and *RtTcpipClient* on a loop-back connection causing a Blue Screen. (3512)
- Resolves an issue regarding not all of the interfaces of an Intel® I350 Quad/Dual PCIe
 Copper Ethernet Controller would start once the card was configured. (3461)
- Resolves an issue regarding the Client/Server sample returning *Bad IP header* errors when the RtRtl8168 driver is used as the client or server. (2383)
- Resolves an issue regarding the RT-TCP/IP Stack outputting tfUnLock: Lock is Corrupt errors. (2380)
- Resolves an issue regarding Realtek drivers failing to initialize when two or more interfaces were enabled. (2295)
- Removes the limitation that the highest physical address of contiguous memory allocation could not be more than 0xFFFFFFF for all drivers, except Realtek. (2292)
- Resolves an issue regarding the RtIGB driver not allocating from cache, which may result in performance issues. (3412)

Activation & Licensing

The IntervalZero product licensing system allows for flexibility in how features are activated and deployed. Please click here for an overview of IntervalZero product licensing.

For additional information on deployment, refer to the *RTX64 Deployment Guide* located on the IntervalZero web site.

Availability

RTX64 2014 with Service Pack 1 is available beginning February 20, 2015 through Partners and by contacting Sales: sales@intervalzero.com or (781) 996-4481.

We look forward to comments and feedback. If you have any recommendations, or wish to suggest any product enhancements, please contact Product Management at: productmanagement@intervalzero.com.